Kaushall Senthil Nathan

1849 Washington Avenue S, Minneapolis, Minnesota | 612-438-9911 | Kaushall.s.n@gmail.com

EDUCATION

University Of Minnesota-Twin Cities   Minneapolis, MN
Bachelor of Science, Psychology and Computer Science   Excepted Graduation: 2023
GPA: 4.0

HONORS & AWARDS

Joy and John Wetzel Liberal Arts Internship Scholarship   Summer 2022
Dean's List   Fall 2019 – Present
Honors Student   Fall 2019 – Present
Global Excellence Scholarship   Fall 2019 – Present

WORK EXPERIENCE

Consultant   Minneapolis, MN
DRI Consulting   June 2022 - Present
- Customized content for "Transitioning Consultants" training program for the Society of Consulting Psychology and served as the real-time tactician to ensure a smooth experience for the 6 clients.
- Led the Consulting Psychology Corner project with the digital strategy team, which includes enabling the sale of course material, to generate additional revenue for the company.
- Facilitated team meetings covering clients, sales and internal updates and work sessions, using principles and tools from Agile and Kanban, to complete over 20 agenda items in a timely manner.
- Served as the Technology Expert for a new survey tool, requested by the client, for a 360 degree evaluation project, preventing the request from slowing down the project.

Research Assistant   Minneapolis, MN
"Developing Better Video Game Classifications using Tangible Aspects of Games"   February 2021 - Present
- 100 different types of games were classified based on the codebook created by working closely with data analysis experts, game researchers, and students from different universities.
- Performed the data analysis by identifying the CCA method as the appropriate algorithm for the dataset and implementing it.
- Designed a survey with 124 questions, sourced from 9 research papers, to gather personality data and game preference for the second phase of the study.
- Presented the results of one phase of the study at the University Fall Symposium, ensuring that the facts of the study were conveyed in both an analytical and persuasive manner to professors and students**.**

LEADERSHIP EXPERIENCE

Outreach Officer   April 2022 - Present
Dungeons and Dragons Club
- Organized and ran 3 club events, as the Game Master, with the event manager.
- Advertised the club at two major college events, using mini-games to engage potential members

SKILLS

- **Programming Toolkit**: Proficient in C++ and Java, beginner in Python, C, and R. Trained in Agile.
- **Languages Known:** Native English, Native Tamil, and Limited Working Hindi.
- **Certifications**: Deep Learning Specialization, Foundations of Positive Psychology Specialization, and Social / Behavioral or Humanist Research Investigators and Key Personnel Training.